

Mumbai University

Question Paper

**[IDOL – REVISED COURSE]
(MAY – 2016)**

PAPER - I

**INTERNET
TECHNOLOGIES**

Time: 3 Hours**Total Marks:** 100**N.B.:** (1) All Question are Compulsory.

(2) Make Suitable Assumptions Wherever Necessary And State The Assumptions Made.

(3) Answer To The Same Question Must Be Written Together.

(4) Number To The Right Indicates Marks.

(5) Draw Neat Labeled Diagrams Wherever Necessary.

(6) Use of Non – Programmable Calculator is allowed.

Q.1 ATTEMPT ANY TWO QUESTIONS: (10 MARKS)

- (A) Explain the algorithm used to form shortest path tree with suitable example. (5)
- (B) What are the services provided by UDP? (5)
- (C) How does DHCP Allocate Address dynamically? (5)
- (D) Explain the format of SNMP PDU Format? (5)

Q.2 ATTEMPT ANY THREE QUESTIONS: (15 MARKS)

- (A) Describe the functions of the Physical Layer in the OSI Model. (5)
- (B) State and explain five points of comparison between IPv4 and IPv6. (5)
- (C) Explain the different kinds of classes along with their Network Mask for IPv4 Address. (5)
- (D) State and explain Fragmentation Module of IP Package. (5)
- (E) Explain the Transition Strategies from IPv4 to IPv6. (5)
- (F) Write a note on Classless Addressing. (5)

Q.3 ATTEMPT ANY THREE QUESTIONS: (15 MARKS)

- (A) Write a note on Proxy ARP. (5)
- (B) What is inefficiency in Mobile IP? Give solution for it. (5)
- (C) Explain Timers in RIP. (5)
- (D) What are the three phases that a mobile host should go through to communicate with the Remote Host? (5)
- (E) Explain the Source Quench Message and Time Exceeded Message in ICMPv4. (5)
- (F) List types of OSPF Packets. Explain Hello Packet in detail. (5)

Q.4 ATTEMPT ANY THREE QUESTIONS: (15 MARKS)

- (A) Explain Stop-and-Wait Protocol and Go-Back-N Protocol in the Transport Layer. (5)
- (B) Explain the features of Stream Control Transmission Protocol. (5)
- (C) Explain Half Close in TCP. (5)
- (D) Explain Control Block Module of UDP with Algorithm. (5)
- (E) A TCP Connection is in the ESTABLISHED state. The following events occur one after another: (5)
 - (i) A FIN Segment is received.
 - (ii) The application sends a "close" Message.What is the state of the connection after each event? What is the action after each Event?
- (F) Draw and explain state transition diagram of SCTP. (5)

Q.5 ATTEMPT ANY THREE QUESTIONS: (15 MARKS)

- (A) What are the types of records used in Domain Name System? (5)
- (B) Explain Recursive and Iterative resolution in DNS. (5)
- (C) What Data Structures FTP uses to transfer a File Across Data Connection? (5)
- (D) What are the types of TFTP Messages? What is the purpose of each one? (5)
- (E) Explain the Packet Format of SSH. (5)
- (F) How do you establish Connection in TFTP? (5)

[TURN OVER]

Q.6 ATTEMPT ANY THREE QUESTIONS: (15 MARKS)

- (A) Explain the format of the Response Message of HTTP. (5)
- (B) What is difference between Persistent and Non-Persistent Connection of TCP? (5)
- (C) Write a note on POP3. (5)
- (D) What is the concept of SMI in SNMP? (5)
- (E) How to access MIB Variables? (5)
- (F) How do you download a compressed audio/video using web server with metafile? (5)

Q.7 ATTEMPT ANY THREE QUESTIONS: (15 MARKS)

- (A) Write a TCP program to find whether number sent by client is prime or not. (5)
 - (B) Write a UDP Server Code to find Factorial of a number. (5)
 - (C) Explain DatagramPacket Class. (5)
 - (D) Write a note on TCP Programming. (5)
 - (E) Write a TCP Program to find whether string is Palindrome or not. (5)
 - (F) Write a UDP Server Code to find inverse of string. (5)
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